

## **Wetland's Reeves Test - Quals VI - by Grand Duke Sable Cacophony, GMR**

The test is divided up into two sections:

### **The Non-Magic Section.**

This section is **CLOSED BOOK**. It concentrates on non-magic intensive subject matter, but there may still be questions relating to magic (immunities, questions about the magic using classes, etc.) There are 70 questions totaling 170 points. They are mostly short answer. You may take as long as you need to complete this part of the test (within reason!).

### **The Magic Section**

You will receive this section after you have completed the Non-magic section. This section is **OPEN BOOK**. You may use your own or a supplied copy of the rulebook, but you only have one hour to complete this section. You may not ask others about questions on the test, you may only use your rulebook. If you do not understand one of the questions on the test please ask me about it. This section concentrates on magic intensive subject matter. There are 10 questions totaling 70 points.

Together the sections total 240 points. Passing is 75%, or 180 points. Scoring at least 180 points will make you eligible to vote in the Guildmaster of Reeves election at Wetland Crown Quals VI, and qualify you as a Wetlands kingdom certified reeve until Wetlands Crown Quals VII.

Please do not discuss the questions on the test with others who have not taken the test.

**Wetland's Reeves Test - Non-Magic Section, Quals VI** - by Grand Duke Sable Cacophony, GMR  
Each question is worth 2 pts unless otherwise stated. This section is **CLOSED BOOK**.

- 1) How many credits does it take to gain a level in a class? \_\_\_\_\_
- 2) What experience is nessacary to play an anti-paladin? \_\_\_\_\_
- 3) At what level does an Anti-paladin gain the ability to wield poisoned weapons? \_\_\_\_\_
- 4) (5pts.) What classes can use a flail? \_\_\_\_\_

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- 5) What does it mean when an arrow has the following colors of cloth tied to it?
  - (2 pts.) Red? \_\_\_\_\_
  - (2 pts.) Grey? \_\_\_\_\_
  - (4 pts.) Brown? \_\_\_\_\_
  - (4 pts.) White? \_\_\_\_\_
  - (4 pts.) Yellow? \_\_\_\_\_
- 6) How many lives does a fourth level archer have? \_\_\_\_\_
- 7) How many points of armor can a first level Archer wear? \_\_\_\_\_
- 8) At what level does an Assassin gain the ability to use a short bow? \_\_\_\_\_
- 9) At what level does an Assassin gain the ability to use a shield? \_\_\_\_\_
- 10) At what level does an Assassin gain the ability to shoot a poisoned arrow? \_\_\_\_\_
- 11) How many points of armor can a barbarian wear at fifth level? \_\_\_\_\_
- 12) How many lives does a fourth level barbarian have? \_\_\_\_\_
- 13) What is the material requirement for a Barbarian heal self? \_\_\_\_\_
- 14) At what level does a Barbarian gain the ability to fight after death? \_\_\_\_\_
- 15) What **Wizards** spells will kill a Barbarian in F.A.D.? \_\_\_\_\_
- 16) (4 pts.) Name five spells barbarians are immune to: \_\_\_\_\_

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- 17) What is the minimum garb to play a Bard? \_\_\_\_\_
- 18) (4 pts.) Which magic classes can use a small square shield? \_\_\_\_\_
- 19) How many lives does a first level Druid have? \_\_\_\_\_
- 20) At what level does a Druid gain the ability to Pass Without Trace? \_\_\_\_\_
- 21) If a person is wearing a white belt, they are a: \_\_\_\_\_
- 22) If a person is wearing a red **belt**, they are a: \_\_\_\_\_
- 23) What level is a monk if he is wearing a grey belt? \_\_\_\_\_
- 24) At what level does a monk gain Vibrating Palm? \_\_\_\_\_
- 25) (5pts.) Sixth level Monks are not immune to: (Cross out those the monk is NOT immune to)

Touch of Death	Entangle	Steal Life	Sleep
Wounding	Confusion	Call Lighting	Honor Duel
Poison	Tracking	Entangle Trap	Vibrating Palm
Charm	Paralyzation	Silence	Hold Person
Mass Sleep	Doomsday	Visit	Yield
- 26) Can monsters normally wear enchantments? \_\_\_\_\_
- 27) How often can a person play a monster (according to the rules)? \_\_\_\_\_
- 28) Can monsters created with transformation use relics? \_\_\_\_\_
- 29) Name all classes immune to Lost: \_\_\_\_\_
- 30) At what level does a paladin gain the ability to heal others? \_\_\_\_\_
- 31) How many points of armor can a second level scout wear? \_\_\_\_\_
- 32) Name all classes immune to scout entangle trap: \_\_\_\_\_
- 33) If a person uses a bandaged limb, how long until they regain the wound? \_\_\_\_\_
- 34) How many hits from a flame arrow does it take to destroy a siege engine? \_\_\_\_\_
- 35) At what level can a Scout use a crossbow? \_\_\_\_\_
- 36) Which non-magic using classes can stop the effects of poison? \_\_\_\_\_
- 37) At what level can a Warrior use javelins? \_\_\_\_\_

- 38) What garb is required to play a first level Warrior? \_\_\_\_\_
- 39) Can a Warrior use repair on other people's equipment? \_\_\_\_\_
- 40) What color is reserved for Reeves? \_\_\_\_\_
- 41) How old must you be to play Amtgard without a waiver? \_\_\_\_\_
- 42) How old must you be to play Amtgard without parental consent? \_\_\_\_\_
- 43) How old must you be to play Amtgard without permission from the monarch? \_\_\_\_\_
- 44) Does a shot to a dead arm count against torso armor? \_\_\_\_\_
- 45) Head shots are allowed, but they just don't count, right? \_\_\_\_\_
- 46) Spell Amtgard: \_\_\_\_\_
- 47) Any hits to a dead leg do not count, except for \_\_\_\_\_ and \_\_\_\_\_
- 48) Foot shots (non-magical) only count if: \_\_\_\_\_
- 49) Do projectiles that strike "light" count as hits? \_\_\_\_\_
- 50) Is the chain portion of a flail a legal striking edge? \_\_\_\_\_
- 51) (5 pts.) Match the weapon with it's color coding: (draw a line between them)

Swords	Orange
Flails	White
Arrows	Pink
Spears	Red
Great Weapons	Blue
The Sword of Flame	Yellow
Poison Weapons	Plaid
Catapult	Green
Rocks	Grey
Javalins	Black

- 52) Circle which of the above weapon types are REQUIRED to have their color coding on them.
- 53) What is the minimum length for a striking surface on a polearm? \_\_\_\_\_
- 54) How long does it take poison to kill? \_\_\_\_\_
- 55) What is the maximum length for a dagger? \_\_\_\_\_
- 56) What is the maximum length for a short weapon? \_\_\_\_\_
- 57) What is the maximum length for the chain and striking edge of a flail? \_\_\_\_\_
- 58) What is the approximate maximum diameter of a small round shield? \_\_\_\_\_
- 59) What is the maximum diameter of a large round shield? \_\_\_\_\_
- 60) What is the maximum surface area of a medium shield? \_\_\_\_\_
- 61) (5 pts.) How much is the following armor examples worth?
- |                               |       |
|-------------------------------|-------|
| four layers of canvas         | _____ |
| "4 in 1" chain mail           | _____ |
| 1/8" thick leather with studs | _____ |
| Brigandine with scales        | _____ |
| Studded 1/4" thick cuirboulli | _____ |
| Ribbed plate                  | _____ |
| Warrior improved plate        | _____ |
- 62) What is the maximum draw length for Amtgard archery? \_\_\_\_\_
- 63) How many points of damage does a crossbow normally do? \_\_\_\_\_
- 64) How many points of damage does an arrow fired from a crossbow normally do? \_\_\_\_\_
- 65) How long must a player wait at Nirvana to "replace" a destroyed item? \_\_\_\_\_
- 66) A subdual shot to limb has what effect? \_\_\_\_\_
- 67) How long does a subdued player remain "unconscious"? \_\_\_\_\_
- 68) A player who is killed must count to \_\_\_\_\_ Where? \_\_\_\_\_
- 69) There can be only 1 bow for every \_\_\_\_\_ people on a side.
- 70) There can be only 1 of each magic using class per \_\_\_\_\_ people on a side.

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 Each question is worth the points indicated. This section is **OPEN BOOK**. Use the back if needed.

1) (2 pts.) What happens when you hit a Barbarian with a spear bearing Stun Weapon? \_\_\_\_\_

2) (2 pts.) How many spell points does Pass Without Trace cost? \_\_\_\_\_

3) (2 pts.) Name four Healer spells that Paladins are not immune to: \_\_\_\_\_

4) (2 pts.) How many points of 3rd level magic does a 4th level Druid have if he takes a bow? \_\_\_\_\_

5) Determine whether the following spell books are in order:

(4 pts.) A fourth level Wizard buys the use of a single short sword and the following magics: Liplock, 2 Woundings, 1 Curses, Ambidexterity, 2 Magic Bolts, 4 Dispel, 4 Iceballs, Honor Duel and 2 Sever Spirits. Explain: \_\_\_\_\_

(4 pts.) A second level Healer buys the use of a short sword and shield and the following magics: Heal, 2 Curse Weapons, 2 Losts, Bless, Entangle and Mute. Explain: \_\_\_\_\_

(4 pts.) A fifth level Druid buys the use of a bow and the following magics: Magical Projectile, Feeblemind, and 4 Entangles. Explain: \_\_\_\_\_

6) (5 pts.) Can a wizard bearing Defend cast Circle of Protection? Explain. \_\_\_\_\_

7) (5 pts.) Can Visit be dispelled? Explain. \_\_\_\_\_

8) (10 pts.) Which magic using classes can cast the following: (mark Xs)

	Bard	Druid	Healer	Wizard
Heal	_____	_____	_____	_____
Ambidexterity	_____	_____	_____	_____
Entangle	_____	_____	_____	_____
Circle of Protection	_____	_____	_____	_____
Cure Disease	_____	_____	_____	_____
Yield	_____	_____	_____	_____
Honor Duel	_____	_____	_____	_____
Dispel Magic	_____	_____	_____	_____
Cancel	_____	_____	_____	_____
Protection from Flame	_____	_____	_____	_____

9) (10 pts.) Name five differences between Wizard Petrify and Druidic Flesh to Stone as they are listed in the rulebook. ("One is a Druid spell and one is a Wizard Spell", etc. don't count.)

10) (20 pts.) A sixth level wizard wearing defend (protection from projectiles) goes off to a secluded part of the field. He casts Flight on himself. He then stands in one spot on the edge of the field, flapping his arms, and starts to cast Doomsday. A Barbarian wielding a flail sees the wizard and charges off towards the wizard. When he gets there he hits the wizard with his flail four times in the torso just before the wizard finishes the last refrain of his spell. Who is dead? Explain.