

# Druid Magic

Cost/Max	Magic Name	Type	Range	Uses	School	Materials	Incantation
<b>1st Level</b>							
0/-	Cancel	S	50'	Unlimited	Sorcery		Repeat x2 "I cancel my magic".
1/4	Cure Poison	E/S	T	1/Life	Spirit	Enchantment cloth if used as enchantment	Repeat x10 "Cure Poison" tie cloth on person if used as enchantment
1/2	Entangle	B	-	1bolt/U	Subdual	Padded brown "Entangle" ball with streamers	Hold ball and repeat x5 "Entangle."
1/4	Heal	S	T	1/Life	Spirit		(See Healer's Chant page 2)
1/4	Heat Weapon	S	20'	1/Life	Flame		Repeat x2 "By the power and might of the sun, I heat that (weapon)." Be specific, if possible.
1/4	Bladesharp / Bludgeon	E	T	1/Game	Sorcery	Enchantment cloth	Hold weapon in free hand and repeat x10 "Improve this weapon," tie cloth on weapon.
1/4	Warp Wood	S	20'	1/Life	Sorcery		Repeat x2 "By the power of nature I warp that (object)."
<b>2nd Level</b>							
1/4	Barkskin	E	T	1/Game	Protection	Person, Enchantment cloth	Touch person and repeat x5 "May nature protect thee," attach cloth to person.
1/4	Cure Disease	S	T	1/Life	Spirit	An undead, diseased or like type creature	Repeat x5 "I cure thy illness"
1/4	Magical Projectile	E	T	1/Game	Sorcery	Projectile, Enchantment cloth	Hold projectile in free hand, repeat x5 "May this projectile strike true," tie cloth to projectile weapon.
1/8	Mend	S	T	1/Life	Sorcery		Repeat x10 "Make this item whole again."
1/4	Touch of Paralyzation	E	T	1/Game	Sorcery/Subdual	Enchantment cloth	Repeat x10 "Paralyzation." Tie cloth on person.
1/4	Thornwall	FE	T	1/Game	Sorcery	10 ft. Brown and green cloth.	Lay cloth in straight line, raise hand in air, repeat x10 "Thorns come forth."
<b>3rd Level</b>							
1/2	Acid Bolt	B	-	1bolt/U	Sorcery	Padded green "acid" ball with streamers	Hold ball and repeat x5 "Acid Bolt"
2/-	Ambidexterity	N	-	Unlimited	Neutral		
1/2	Confusion	S	50'	1/Game	Control		Repeat x5 "By the power of my mind, I will thee to be confused."
1/2	Extension	N	-	1/Life	Neutral		State "Extension" loudly before a spell.
1/4	Plantdoor	S	T	1/Game	Sorcery	A tree taller than the caster.	Touch tree with both hands, repeat x5 "Open up and receive a loyal protector of the forest."
1/4	Protection from Disease	E	T	1/Game	Protection	Enchantment cloth	Repeat x5 "I protect thee from disease," tie cloth on person.
1/4	Protection from Flame	E	T	1/Game	Protection	Enchantment cloth	Repeat x10 "Protection from the element of fire," tie cloth on person or object.
<b>4th Level</b>							
2/4	Call Lightning	S	20'	1/Game	Flame		Raise empty hands above head and repeat x3 "I call lightning to strike thee"
2/-	Commune	S	Self	Unlimited	Sorcery	Tree	Touch tree with free hand, repeat x5 "Commune," sit down with back touching tree.
1/4	Flamewall	FE	T	1/Game	Flame	10 ft. Long cloth.	Lay cloth in straight line, raise hands, repeat x5 "By the might of nature, I call forth a flaming wall."
1/4	Silence	FE	T	1/Game	Sorcery	20 ft. Measure, Green markers for 20' radius	Set up markers, stand in middle with both hands above head and repeat x5 "May no form of sound, speech or noise be heard in this place."
1/4	Pyrotechnics	S	50'	1/Game	Flame		Repeat x5 "I call upon the element of fire to destroy that (object)."
2/2	Stoneskin	E	T	1/Game	Protection	Enchantment cloth	Touch recipient, repeat x5 "May nature protect thee from all forms of attack," tie cloth to players arm.
<b>5th Level</b>							
1/2	Flameblade	E	T	1/Game	Flame	Enchantment cloth, edged weapon	Tie cloth to weapon, repeat x10 "Flameblade."
1/4	Teleport	S	T	1/Game	Sorcery		Repeat loudly x5 "Teleport;" upon arrival loudly x5 "Arriving."
2/2	Petrify	B	-	1bolt/U	Subdual	Padded gray "petrify" ball with streamers	Hold ball in free hand, repeat x5 "Petrify."
1/4	Release	S	20'	1/Life	Sorcery		Repeat x3 "From thy bindings thou art released."
1/2	Regeneration	E	T	1/Game	Spirit	Enchantment cloth	Repeat x5, "Endless health unto thee," tie cloth to person.
<b>6th Level</b>							
2/2	Finger of Death	S	50'	1/Game	Death		Point at victim, repeat x5 "I call for your death."
2/2	Feeblemind	S	50'	1/Game	Control		Point at victim, repeat x3 "By the power of my mind, I confuse and erase yours."
1/4	Immolation	FE	T	1/Game	Flame	Cloth used to denote a 10ft radius area.	Lay cloth, touch cloth, repeat x5 "May the power of nature and the fire of the earth protect this area from intrusion."
2/2	Reincarnate	E	T	1/Game	Spirit	Dead person, appropriate garb, monster handout	Repeat x3 "I call thy spirit back from the realm of death, inherit this new form and serve me until thy destruction."

