

DRYAD

(BL: Naes)

Type: Mystical Creature

Q/M Ratio: 2:1

Armour: None initially.

Attacks: Single Dagger.

Abilities:

- 1) Vanish (3/life) effects as per Brownie camouflage ability, must say oh forest, hide and protect me. x3. Must state Forest release me. to reappear. May stay hidden for up to a 300 count.
- 2) May cast the following spells: Heal (unlimited) as per healer, Yield (3/life) as per wizard. Must state Yield thy arms and come to me. x3 with a range of 30ft.
- 3) Dryads must declare a home tree, and cannot finally be shattered until their home tree is destroyed.
- 4) Additional abilities gained later.

Garb: Seductive attire adorned with leaves and twigs.

Description:

These creatures are beautiful, mischievous wood spirits. Little is known of them, except for that they command powerful magic, and always demand a high price for their benevolence. This price is often an attractive member of the opposite sex, who is seldom seen again.

Lives:3

Levels:

1st As Above.

2nd 1 Point armour.

3rd May cast Heat Weapon and Warp Wood (1/life) as per druid spells of same name.

4th As above.

5th Heat Weapon and Warp Wood (2/life)

6th +1 point armour (2 total).