## BRIEF SINGLE AND DOUBLE ELIMINATION TOURNEY BRACKET INSTRUCTIONS.

All of the brackets included here are self-filling brackets. You should randomize your participants well. One good way to do this is to put their names on cards and shuffle. Once you have the order well randomized you just fill in the names on the bracket in order by the numbers provided. This way any numbers not filled will be in the proper places for byes. This way you can even use a bracket larger than the optimal one for the size of your tourney but this is cumbersome so I have included brackets for all sizes from 8 fighters to 64 fighters. I would always recommend double elimination so the single elimination brackets are provided only for the curious or those who are badly time limited. On the double elimination brackets, each match after the first round is provided with a letter code and, which is used to determine where the losers go and to determine placements. There is a placement chart on each bracket for convenience. Again the letter codes help assure that the placements are easy to fill out.

## **Round Robin instructions:**

Also included is a round robin bracket of six. In a round robin tournament, everyone fights everyone else and then they are placed according to total record. To run this sort of tournament with many fighters, you should randomly break them into pools of six or less, keeping the pools as close to even sizes as possible. After that each pool should be run in the following way: List all the fighters along the side of the bracket in any order. List the same names in the same order along the top. Then after you get the results of each fight, follow the name under each fighter's name on the side to the other fighter's name on the top and record result for the individual on the side (either win or lose). Each fight will fill in two boxes, one for each fighter. After all fights in a pool have been held, the top two or three fighters from that pool should advance to the next round. In the second round you should re-randomize and make new pools of those who advanced. Care should be taken to see that fighters are separated from those who they fought against in the original pools.