

THE CORPORA OF LAWS (BYLAWS) OF AMTGARD,
KINGDOM OF THE CRYSTAL GROVES

Amtgard of Maryland, Inc.

Note: Amtgard is the name for the live action role playing game owned by Amtgard, Kingdom the Burning Lands, Inc.

Introduction: Amtgard is a vehicle for recreation, and many often lose sight of that. The Corpora of laws and the rulebook of play are only guidelines to aid in the interaction between the people who do come to Amtgard for recreation. The ideal purpose of government is to serve the people, not the other way around. Some of the great philosophers have said that "man is greater than his institutions." No rulebook can cover every possible situation and no person should be bound by constraints that he or she feels are in conflict with his moral standards. All the good ever done on this planet has been accomplished by people who stood up and dared to make their mark. This Corpora is an offering of service. Its many contributions were made by people who cared to contribute and who had the competence to make their ideas take shape. It is not engraved in stone. People, their relationships, change. Amtgard will change and hopefully, with the contributions of its best, it will prosper and grow. The pages within contain an offering of ideas and service, and, I believe, there is quality and care here. However, it would be a gross presumption to state that any body of laws has any real precedence over the thinking and activities of a human being, for these same laws were only made by humans. Only a tyrant would attempt to force "the law" upon an unwilling person, and only a coward would submit to such treatment. He who would create must stand on his own two feet. We must monitor our own thoughts and actions if we are to build anything positive in our lives, our relationships, and that unique corner of the world that we call "Amtgard".

-Aramithris

Edited per contract and bylaws July 9, 2007

Copyright- 2007
by Amtgard of Maryland, Kingdom of the Crystal Groves

Corpora of By-Laws: Abbreviated Table of Contents

1.0 Offices of the Kingdom	4.0 Honors and Awards
1.1 Monarch	4.1 Knighthood
1.2 Royal Consort	4.2 Masterhood: Service Guilds and Orders
1.3 Prime Minister	4.3 Orders
1.4 Champion of the Realm	4.4 Titles: Nobility and Lesser Titles of Honor
1.5 Board of Directors	
1.6 Scribe	
1.7 Guildmaster of Reeves	
1.8 Captain of the Monarch's Guard	5.0 Order of Precedence
1.9 Class Guildmasters	5.1 Royalty, Nobility, Peerage
	5.2 Other Positions
2.0 Other positions	
2.1 Colleges of Arts and Sciences	6.0 Crown Tournament and Qualifications
2.2 Reeves Guild	6.1 Qualifications
2.3 Monarch's/Consort's Guard	6.2 The Month of Crown
2.4 Circle of Steel	
2.5 Royal Defender	7.0 Other Amtgard groups
2.6 Court Bard	7.1 Forming up
2.7 Court Jester	7.2 Signing the contract
	7.3 Sponsors
3.0 Amtgard Government	7.4 Groups' criteria
3.1 Althings	7.5 Awards/orders
3.2 Elections	7.6 Titles
3.3 Removing group Officers	7.7 Officers
3.4 Rules Clarifications	
3.5 Dues and Policies of the Treasury	
	Appendix A: Malicious acts by participants at Crystal Croves events

Corpora of By-Laws: Section 1 -- Offices of the Kingdom

1.1 Monarch (King or Queen):

- 1.11 Crown elections will be held once every six months. The winner of the election will be the Monarch for the next six months.
- 1.12 Will have an automatic seat at the Althings.
- 1.121 Will have the power to break ties at the Althings.
- 1.13 Shall preside over and conduct all ceremonies and functions.
- 1.14 Is not required to pay any fees during his/her term.
- 1.15 May award the following honors:
 - 1.151 Titles of Nobility - granted by patent (discretion of Monarch): Marquis, Viscount, Baronet, Lord (lesser title)
 - 1.152 Titles of Nobility - earned by tenure (for a specific service listed in this Corpora): Grand Duke, Arch Duke, Duke, Count, Baron, Defender (lesser title).
 - 1.153 Peerage- the four orders of Knighthood:
 - Crown- for service in the Amtgard's highest offices
 - Flame- for excellence in service
 - Serpent- for excellence in the arts and/or sciences
 - Sword- for excellence in combat
 - 1.154 The following orders: Dragon, Flame, Griffon, Hydra, Jovious, Lion, Mask, Owl, Rose, Walker of the Middle, Warrior, Zodiac
 - 1.155 Titles of Masterhood for the service guilds (by tenure): Garber, Reeve, Smith
 - 1.156 Titles of Masterhood for the orders (by tenure): Dragon, Lion/Griffon, Owl, Rose, Warrior (Warlord)
 - 1.157 Garber and Smith credits
 - 1.158 Titles of masterhood (in conjunction with the Prime Minister and class guildmaster) for the fighting guilds.
 - 1.159 Titles of masterhood for the service guilds (by patent).
- 1.16 May create new honors, awards, masterhoods, and titles.
- 1.17 Will receive these titles after his/her term is over:
 - 1.171 Duke/Duchess (or Grand Duke for serving two or more terms as Monarch)
- 1.18 Shall descend from the throne if he/she misses more than four weeks in a row or twelve weeks total.
- 1.181 Exception- special situations will be taken into consideration by the Althing.
- 1.19 No Monarch may have the throne for more than two consecutive terms.
- 1.1A Only those who qualify at Crown qualifications may try for Monarch.
- 1.1B Shall hold an automatic seat on the B.O.D. during his/her term.
- 1.1C A Monarch may remove (strip) a title of honor from a person for repeated proven violations of the corpora and/or rulebook under the following conditions:
 - 1.1C1 Agreement of 75% at the vote of an Althing,
 - 1.1C2 Agreement of the Prime Minister,
 - 1.1C3 A majority vote of all people with the same title that is removed (i.e.- all Barons would vote for the removal of a Baron title),

1.1C4 agreement of 75% of the local group B.O.D. if the person to be stripped no longer resides in that kingdom.

1.1D Note: Titles and honors may never be awarded to the members of another kingdom without that Monarch's permission.

1.1E The Monarch must be at least 18 years of age.

1.2 Royal Consort (Princess/Prince):

1.21 Every Monarch must have a Princess/Prince Consort/Regent.

1.22 May bestow the following orders: Dragon, Lion, Owl, Rose

1.23 Is not required to pay any fees during her/his term.

1.24 Shall head and be responsible for the Colleges of Arts and Sciences.

1.25 May create new honors and awards in keeping with her/his duties.

1.26 Is responsible for the next Crown Coronation feast.

1.27 Will receive the title of Countess/Count after her/his term is over.

1.28 Shall not miss six weeks in a row or more than twelve weeks total else a new consort must be chosen.

1.29 No Royal Consort may have the position for more than two consecutive terms.

1.2A Will become pro-tem Monarch if the Monarch abdicates or is removed from office.

1.2B The Royal Consort must be at least 18 years of age.

1.3 Prime Minister:

1.31 Once every six months during a Monarch's midreign an election shall be held. The winner of this election shall become the Prime Minister for six months.

1.32 The Prime Minister is not required to pay any monthly dues during his/her term.

1.33 Is responsible for the following aspects of the group funds:

1.331 Collection of all fees and dues

1.332 Maintain and keep accurate records of the group treasury

1.333 Keep accurate records on all group income and expenditures

1.334 Maintain accurate records on the dues paid status of all group members.

1.34 Must keep records of attendance and active members

1.341 Must keep the Member Information files on all members up to date.

1.35 Is responsible for providing rule books and newsletters to the populace.

1.36 Will receive the title: Baron/Baroness when his/her term is over.

1.37 Shall not miss more than a total of eight weeks else a new Prime Minister must be elected.

1.39 Shall hold an automatic seat on the B.O.D. during his/her term.

1.3A Must be at least 18 years of age.

1.3B No Prime Minister may have the position for more than one consecutive term.

1.4 Champion of the Realm:

1.41 The Champion is the individual who places first in the Crown Quads Tourney.

1.42 Shall maintain a lost and found for the organization.

1.43 Responsible that all weapons and armor have been checked for safety and legality.

1.44 Responsible for organizing the battlegames on days when no predetermined scenarios are scheduled.

1.45 Shall be the defender of the Crown.

1.46 Shall not miss more than four weeks in a row or twelve weeks total else a new Champion must be found.

1.47 Shall receive the title of Defender after his/her term.

1.48 No Champion may have the position for more than two consecutive terms.

1.49 Must be at least 18 years of age.

1.5 Board of Directors (or B.O.D.):

1.51 A minimum of five group members shall be chosen by open ballot to serve in this capacity.

1.511 An election for the B.O.D. will be held once a year during the first week in January.

1.512 The Monarch and Prime Minister will hold automatic seats on the B.O.D. during their terms in office.

1.52 The B.O.D. will have no power to change, alter, or otherwise affect the rulebook(s) or Corpora.

1.53 The B.O.D. will work with the Monarch and Prime Minister in areas where the group has dealings with various government agencies and their institutions and laws.

1.54 The B.O.D. has no status in the order of precedence and no jurisdiction over internal group functions.

1.55 The B.O.D. shall meet to discuss business not less than once every three months.

1.56 The B.O.D. shall choose the following corporate officers:

1.561 Membership officer and designated agent (i.e.- Secretary)- responsible for maintaining a mailing address for the Amtgard of Maryland corporation. Will work with the treasurer under the authority of the B.O.D. to handle all corporate business with all government agencies and organizations. Shall list the minutes of all B.O.D. meetings.

1.562 Treasurer shall maintain an accurate record of all corporate income and expenditures, specifically in the case of government audits. Will be required to work closely with the Prime Minister in these areas.

1.57 Scheduled BOD meetings may be closed to the populace, but the minutes of the meetings must be printed and made available to the populace within four weeks of that meeting.

7.58 Monarchs of Sub groups under the Kingdom of Crystal Groves or a designated representative may attend and have one vote in kingdom BOD meetings on issues pertaining to the whole kingdom.

1.6 Scribe:

1.61 Appointment and dismissal are the Monarch's option.

1.62 Shall work with the Prime Minister to insure that an Kingdom of Crystal Groves newsletter is printed at least once every two months.

1.63 Print any fliers, letters, or other news of the Crown and Prime Minister.

1.64 Work with the Monarch and Prime Minister to maintain a yearly calendar of events.

1.65 Keep the minutes of all Kingdom of Crystal Groves meetings and Althings.

1.7 Guildmaster of Reeves:

- 1.71 Shall be chosen from the Reeves guild by election at the Crown Qualifications. Members of the guild who may vote are those who passed the Reeves test with a score of 75% or better, and the current guildmaster.
- 1.72 Shall work with the Monarch and Prime Minister to ensure that the rules are applied accurately, fairly, and honestly on the battlefield.
- 1.73 Shall work with the Champion in checking armor and weapons for safety and legality.
- 1.74 Must make sure that there are an appropriate number of reeves at any Crystal Groves event, and ensure that the conduct of reeves is competent and fair.
- 1.75 Will be the Crown's advisor on the rules.
- 1.76 Will give the Reeves test every six months at Crown Qualifications.
- 1.77 Dismissal is by a decision of the Monarch and Prime Minister.
- 1.78 May enforce an initial warning, followed by bout forfeit, and then tourney disqualification system for particularity troublesome or unsportsmanlike fighters at the tourneys.
- 1.79 Guildmaster of Reeves of subgroups of the Kingdom of Crystal Groves are required to pass the kingdom GMR Reeves test.

1.8 Captain of the Monarch's Guard:

- 1.81 Appointment and dismissal are the Monarch's option.
- 1.82 Shall be in charge of security at all Crystal Groves events.
- 1.83 Shall ensure that the Monarch and Consort are properly escorted.
- 1.84 Will share duties with the Champion in terms of carrying out the policies of the Crown.

1.9 Class Guildmasters:

- 1.91 Each fighting guild, the Circle of Knights, the Circle of Steel, and the Reeves Guild will each vote for their guildmaster at the Crown Qualifications held every six months.
- 1.911 One must have participated in a guild in the past six months in order to vote in the election for that guild's guildmaster.
- 1.92 Class guilds include all fighting guilds (warriors, healers, barbarians, etc.).
- 1.93 Guildmasters have the following responsibilities:
 - 1.931 Must keep the members of their guild following the proper rules of their class.
 - 1.932 Monitor their classes and present ideas for improvements and possible solutions for problem areas to the Monarch and the Althing.
 - 1.933 Help new people to learn and play by the rules.
 - 1.934 Encourage garb, equipment, and personas applicable to their class.
- 1.94 Guildmasters may be removed from office by a 2/3 vote of all guild members and approval of the Monarch and Prime Minister.

Corpora of By-Laws: Section 2 -- Other Positions

2.1 Colleges of Arts and Sciences:

2.11 The non-fighting guilds shall have a guildmaster chosen every six months at the Crown feast. The Monarch shall choose the Science guildmasters, and the Consort shall choose the Arts guildmasters.

2.12 Although the guilds will vary, the following are examples:

2.121 Arts- Art, Garbers, Literature, Minstrels, Theatre, Drama

2.122 Sciences- Heraldry, Sages, Engineers, Gladiators, Smiths, Vitners

2.13 Guildmasters are responsible for encouraging the interest, growth, and application of their particular discipline in the group.

2.14 Certain Arts and Sciences guilds have additional duties:

2.141 Garbers- inform the Monarch and Prime Minister when a garber credit should be awarded for one of the following reasons: making nice garb for others, armor construction, flag construction, making superior garb for oneself (note that garber credits may be awarded in addition to orders of the Dragon).

2.142 Heraldry- collects and maintains the personal symbols and persona histories of all group members.

2.143 Smiths-

2.1431 Inform the Monarch and Prime Minister when a smith credit should be awarded for one of the following reasons: sponsoring a major Amtgard event, publication, or workshop, or any other comparable service to Amtgard.

2.1432 Aid the Monarch, and especially the Champion and Guildmaster of Reeves, to insure that equipment utilized on the battlefield is safe.

2.1433 Inform the Prime Minister when a person achieves a new weapon classification rating in dueling. Ratings are gained in each weapons class by the schedule that follows:

AA win twelve or more consecutive duels*

A win six or more consecutive duels*

B win a tourney (four or more duels)*

C place 2nd or 3rd in a tourney (four or more duels)*

* duels must be fought against four or more different opponents determined by the dueling/tourney organizers.

2.1434 Work with the Prime Minister to keep people's dueling records accurate.

2.2 Reeves Guild:

2.21 Members are those who have passed the Reeves test within the last six months with a score of 75% or better.

2.22 Though under the jurisdiction of the Monarch and the Guildmaster of Reeves, the Reeves have the following powers over the battlegames:

2.221 May add newcomers and adjust the teams to balance a game.

2.222 May call whether a hit on a person is valid or not.

2.223 May take unsafe people or equipment off the battlefield.

2.224 May take time off a person's death if he died especially well.

2.225 May declare a person dead if he persistently is causing problems.

2.226 May declare the end to a game if play is stagnating.

- 2.227 May appropriate additional reeves if they are needed.
- 2.23 Reeves are responsible for the following:
 - 2.231 Must ensure that the games are safe to participants and bystanders.
 - 2.232 Shall retrieve expended and discarded equipment.
 - 2.233 Shall help the participants in their understanding of the games.
 - 2.234 Shall ensure that the quality of play is honest and in keeping with the spirit of the rules and corpora.

2.3 Monarch's/Consort's Guard:

- 2.31 No more than ten people shall fill these slots. They will be chosen by the Monarch and the Consort.
- 2.32 Shall escort the Crown and aid the Captain of the Guard in his/her duties.

2.4 Circle of Steel:

- 2.41 Shall be composed of the captains of all companies with three or more participating members.
- 2.42 Shall organize and orchestrate company-related activities within the group.

2.5 Consort's Defender:

- 2.51 Shall be chosen by the Monarch's Consort.
- 2.52 Will escort and serve the Consort in much the same way the Champion augments the Monarch.

2.6 Court Bard:

- 2.61 Appointment and dismissal are the Monarch's option.
- 2.62 Responsible for organization and performance of the arts at official Kingdom of Crystal Groves functions.

2.7 Court Jester:

- 2.71 Appointment and dismissal are the Monarch's option.
- 2.72 Responsible for humor and levity at official Kingdom of Crystal Groves functions.
- 2.73 May double as the herald for all announcements of the Crown.

Corpora of By-Laws: Section 3 – Kingdom of Crystal Groves Government

3.1 Althings:

- 3.11 An Althing shall be scheduled once each month. Whether it is actually held is subject to group interest and involvement. (i.e.- if no one has business to bring before the group, then there will be no Althing for that month).
- 3.12 Anyone may attend; only dues paying members (active or "donating" members) may vote on Kingdom of Crystal Groves policies.
- 3.121 Dues paid members with 50 % attendance over the last six months of subgroups of the Kingdom of Crystal Groves may vote in any issue that affects the whole kingdom.
- 3.13 The Althing may do the following things:
 - 3.131 Discuss and enact rule changes.
 - 3.132 Revise and update the Corpora.
 - 3.133 Discuss and vote on major expenditures of the group treasury.
 - 3.134 Discuss the future of the Kingdom and its priorities.
- 3.14 Althing rules of order may be set down by the Crown. The Champion is responsible for enforcement.

3.2 Elections:

- 3.21 Shall be held by the Prime Minister.
- 3.211 Exception- the Prime Minister election will be held by the Guildmaster of Reeves.
- 3.22 The winner of any election requires a simple plurality vote (more votes than the next highest vote getter).
- 3.23 People must have been in the group for six months in order to vote in any election.
- 3.231 The Crown may also set a minimum attendance and require a contributing membership for determining eligibility to vote in elections.
- 3.24 The Monarch shall break any tie votes in an election.
- 3.25 A person may only be an active member of one group in any six month period (and thus, may only vote in Althings and elections in that one group).
- 3.26 Dues paid members with 50 % attendance over the last six months of sub groups under the kingdom of Crystal Groves have one vote each in kingdom monarchy position elections.

3.3 Removing Kingdom of Crystal Groves Officers:

- 3.31 Can be initiated by a petition signed by at least 20% of the active (dues paying) members of the group.
- 3.32 Requires a 2/3 vote of all the group's members for removal.
- 3.33 May be vetoed by joint agreement of the Monarch and Prime Minister.
- 3.34 Note: no person may hold any of the following two positions at the same time- Monarch, Royal Consort, Champion, Prime Minister.

3.4 Local Rules Clarifications

- 3.41 Any decision agreed upon by the Monarch and Prime Minister is law until the next Althing (a duration of one to seven weeks).
- 3.42 Temporary rulings may be published in the newsletter.
- 3.43 Final rulings will be added to an addenda sheet for local group use only.

- 3.44 Only the Althing, or the Monarch and Prime Minister, can implement a local rules clarification.
- 3.45 Rule changes may only be implemented by the Circle of Monarchs and as outlined in the Amtgard Rules of Play.

3.5 Dues and Policies of the Treasury

3.51 Dues are \$6 for six months. Though not required of Amtgard members, certain positions and prerogatives may only be applicable to active (dues paying) members. People should read this Corpora very carefully to ascertain the advantages of dues paid membership.

3.52 Receipts will be given if requested.

3.53 The Prime Minister shall serve in the capacity of group treasurer.

3.54 The Monarch or Prime Minister may each spend 10% of the treasury every month in order to run the group. The Althing must vote on any larger expenditures of the treasury.

3.55 General Members are non-dues paying members. They have access to all weekly activities in Amtgard of Maryland with the exception:

A. May not vote in elections or vote on group operational decisions, B. May not hold group office.

3.56 Dues Paid Members have all the rights above plus:

A. They may vote in group elections

B. Vote in group decisions

C. Run for Board of Directors and monarchy positions within the group.

D. Receive a copy of the rules, the Corpora, and the group newsletter. However, note that the group is not obligated to provide materials to a member if the cost to reproduce those materials exceeds the sum of the dues that particular person paid.

3.57 Taxation of subgroups to support the Amtgard of Maryland, Inc General liability insurance policy.

3.571 Participation in the general liability insurance policy is on a voluntary base to be decided by the individual subgroups.

3.572 Participating groups may be taxed to support their involvement in the group liability insurance policy at a rate in proportion to their numbers of monthly attendance.

3.573 Participation will be from the beginning of the policy year till the next policy year, and subgroups may not withdraw from the policy until the end of the policy year.

Corpora of By-Laws: Section 4 -- Honors and Awards

4.1 Knighthood:

4.1 The Monarch of the Kingdom of Crystal Groves may knight any member of the Kingdom of Crystal Groves into any of the four orders.

4.11 For knighthoods that are on the ladder system see the current Rules of Play.

Knighthoods must comply with the current Rules of Play. The four orders of knighthood are

4.111 Knight of the Crown

4.112 Knight of the Flame

4.113 Knight of the Serpent

4.114 Knight of the Sword

4.12 All candidates for Knighthood should achieve the criteria listed in the current Rules of Play prior to consideration for knighthood.

4.2 Masterhood: Service Guilds and Orders:

4.21 For masterhoods that are on the Ladder Masterhoods leading to knighthood see the current Rules of Play. Awarding of these masterhoods must comply with the current Rules of Play. The Ladder Masterhoods are:

4.211 Master Dragon

4.212 Master Garber

4.213 Master Lion

4.214 Master Owl

4.215 Master Rose

4.216 Master Smith

4.217 Master Order of the Warrior (Warlord)

4.22 Awarded by the Monarch for achieving the criteria set forth outside of the Ladder awards system as laid out in the Rules of Play

4.23 Denotes excellence in contributions to the group in the area listed (see explanations of the orders themselves).

4.24 Specific types of Masterhood:

4.241 Hydra- 10 orders of the Hydra.

4.242 Reeve- 12 weeks experience as a reeve.

4.3 Orders:

4.31 For Orders/Awards that are on the ladder awards leading to knighthood see the current Rules of Play. Awarding of these Orders/Awards must comply with the current Rules of Play. The Ladder Orders/Awards are:

4.311 Dragon

4.312 Garber

4.313 Lion

4.314 Owl

4.315 Rose

4.316 Smith

4.317 Warrior

4.32 Order of the Flame

given by: the Monarch

given for: given to a group of people (company, household, etc.) for outstanding contributions to Amtgard

limitations: only one may be given in each Monarch's reign

4.33 Order of the Griffon (Gryphon)

given by: the Monarch

given for: courage, chivalry, and honor on the battlefield

limitations: none

4.34 Order of the Hydra

given by: the Monarch

given for: entering enough Crown Qualifications events to qualify for the Crown tourney/election

limitations: each person may only receive one Hydra per Crown qualifications

4.35 Order of the Jovious

given by: the Monarch

given for: outstanding attitude

limitations: only one may be given in each Monarch's reign

4.36 Order of the Mask (Masque)

given by: the Monarch

given for: outstanding portrayal of persona

limitations: only one may be given in each Monarch's reign

4.37 Order of the Walker of the Middle

given by: the Monarch

given for: exemplification of the ideals and conduct of reeves

limitations: a person may never receive more than one of these

4.38 Order of the Zodiac

given by: the Monarch

given for: outstanding contributions in any one month

limitations: only one may be given each month

4.39 Note: Awarding orders at higher levels, should be harder to earn (i.e.- a person's 7th order of the dragon should be harder to attain than his or her 2nd order, etc.).

4.4 Titles of Nobility and Lesser Titles of Honor (awarded by the Monarch):

4.41 Title: Grand Duke

equivalents: none

suggested criteria: serve the kingdom two terms as Monarch

4.42 Title: Arch Duke

equivalents: none

suggested criteria: one term each as a kingdom and Duchy (or Kingdom pro-tem) Monarch.

4.43 Title: Duke/Duchess

equivalents: Doge, Dux, Herzog, Duc, Duque, Duca, Pfalzgraf, Shogun, Bretwalda, Chiangchun

suggested criteria: serve the kingdom six months as Monarch

4.44 Title: Count/Countess

equivalents: Earl, Comes, Comite, Graf, Jarl, Conde, Comte, Conte, Graaf, Orkhan, Shireman, Dey, Kaliph, Khidiw, Cuauhtlahtoque, Contessa

suggested criteria: serve the kingdom six months as Royal Consort

4.45 Title: Marquis/Marquise

equivalents: Markgraf, Marchioness, Margrave, Mark, Markis, Margraf, Marques, Marchese, Margravine, Marquee

suggested criteria: serve in each of the following positions of a kingdom-Monarch, Consort, Prime Minister

4.46 Title: Viscount/Viscountess

equivalents: Vicomte, Viconte, Visconte, Vizconde, Visconde, Walfgraf, Pasha

suggested criteria: have held both the following positions of a kingdom- Champion, Weaponmaster

4.47 Title: Baron/Baroness

equivalents: Thane, Daimyo, Khan (Kahn), Emir, Barun, Barao, Barone

suggested criteria: serve the kingdom six months as Prime Minister

4.48 Title: Baronet

equivalents: Freiherr, Lesser Thane, Sheik, Seignur, Nawab, Begum

suggested criteria: serve in a pro-tem position for any of the following kingdom

positions: Monarch, Champion, Prime Minister, Consort

4.49 Title: Lord/Lady (lesser title)

equivalents: Halfweard, Loverd, Laferd, Pan, Laird, Kyrios, Dom, Don, Sherif, U Sayid, Agah, Rabban, Chieftain

suggested criteria: Monarch's discretion (service to Amtgard)

Corpora of By-Laws: Section 5 -- Order of Precedence

5.1 Royalty, Nobility, Peerage

- a. Monarch (King/Queen)
- b. Prime Minister
- c. Royal Consort

5.2 Other Positions:

- d. Grand Duke
- e. Arch Duke
- f. Court Champion
- g. Duke
- h. Marquis
- i. Viscount
- j. Champion
- k. Baron
- l. Knighthood
- m. Baronet
- n. Warlord
- o. the title of Master
- p. esquire
- q. Guildmaster of Reeves
- r. Captain of the Guard
- s. Scribe, Court Herald, and Jester
- t. Weaponmaster
- u. Warmaster, Arts and Sciences
- v. All other guildmasters
- w. All other court positions
- x. Royal guardsmen
- y. Masters of service orders
- z. Masters of guilds
- aa. Company/House heads
- bb. Squire
- cc. Reeves guild
- dd. Company/House officers

Corpora of By-Laws: Section 6 -- Crown Tournament and Qualifications

6.1 Qualifications:

6.11 Will be held every six months, one or two weeks prior to the Crown tournament and election.

6.12 Will be the responsibility of the highest group officer (excluding the Prime Minister) not running for Crown.

6.13 Anyone may enter Crown qualification events.

6.131 Only dues paid members with 50% attendance over the last 6 months of Crystal Groves proper may run for kingdom monarchy positions.

6.14 Crown contestants will be required to enter a minimum specified number of Crown Qualification cultural events.

6.15 Crown contestants must pass the Reeves test.

6.16 The group may set other criteria for Crown contestants.

6.17 Multiple entries are allowed in a contest, but a single entry may not be entered in more than one contest.

6.18 The following orders will be awarded for outstanding entries: Dragon, Hydra, Rose, Owl, and Warrior (for warskill events).

6.19 Typical cultural skill contests include (but are not limited to): flat art, 3-D art, heraldry test, singing, instrumental music, best tasting cooking, factual writing, composition, weapon and shield construction, passive construction, active construction, best looking garb, best fighting garb, strategic gaming, vitners, poetry, etc.

6.1A More specific rules for these qualifications shall be put out by the sponsor at least six weeks prior to the date set for Crown Qualifications.

6.2 The Month of Crown:

These events occur twice a year during the period of Crown Qualifications and Monarch selection:

6.21 Event: Guildmaster elections

Date: one week prior to and during Crown Qualifications

Sponsor: Prime Minister

6.22 Event: Crown Qualifications

Date: one or two weeks prior to the Crown tournament/Election

Sponsor: highest uninformed group officer (excluding the Prime Minister)

6.221 The winner of the cultural events at Crown Qualifications shall hold the title of group Arts and Sciences Champion for 6 months.

6.222 The winner of the war events at Crown Qualifications shall hold the title of Warmaster for six months.

6.23 Event: Crown tournament

Date: third weekend of the month, once every six months in June and December

Sponsor: same as for Crown Qualifications plus the Guildmaster of Reeves.

6.24 Event: Crown Coronation Feast

Date: one or two weeks after the Crown tournament

Sponsor: outgoing Royal Consort

6.25 Event: Weaponmaster tournament

Date: one or two weeks after the Crown tournament

Sponsor: Reeves guild

Note: This is a passage of arms in several different weapons classes. It is held in a tournament format and the winner will hold the title of Weaponmaster for six months until the next such tourney.

Corpora of By-Laws: Section 7 -- Other Amtgard Groups

7.1 Forming Up

Amtgard groups may choose to form in other cities. They may use the name of "Amtgard," but may not call themselves the Burning Lands, as that is reserved to the parent group's: Kingdom status, incorporation as a non-profit group, and the name of the central (Burning Lands) Board of Directors.

7.2 Signing the contract

New groups must sign the Amtgard contract (Agreement) with the Central (Burning Lands) Board of Directors.

7.3 New groups must have a sponsoring kingdom.

7.4 Group Criteria

This corpora is written with Kingdom level groups in mind. Smaller new groups may form and change status through the hierarchy of Shire/Barony/Duchy/Kingdom via the following criteria:

7.41 Shire- Per contact section

7.42 Barony- Per contact section

7.43 Duchy- Per contact section

7.44 Kingdom- Per contact section, and

7.442 a majority vote of the Monarchs of all currently existing kingdoms

7.5 All new groups are bound by the Amtgard rules (handbook), this corpora, and the contract.

7.5 Awards and Orders:

7.61 New groups may award orders by type (i.e.- so many roses, etc.) up to a maximum level as follows:

7.611 Shire- second level

7.612 Barony- fifth level

7.613 Duchy- eighth level

7.62 Sponsoring Kingdoms may award any number of awards and orders to new groups under their jurisdiction.

7.6 Titles:

7.71 New groups may not award titles of Nobility, Knighthood, and Masterhoods until and if they achieve kingdom status.

7.72 New groups may create their own awards, orders, and non- noble titles.

7.73 Sponsoring kingdoms may award titles to new groups under their jurisdiction.

7.74 Suggested criteria for titles awarded to former (stepping down) officers of new groups (Awarded by the sponsoring Kingdom's Monarch):

<u>Shire</u>	<u>Barony</u>	<u>Duchy</u>	<u>Kingdom Equivalent</u>
Lord	Baronet	Baron	Monarch
Master	Lord	Baronet	Consort
Esquire	Master	Lord	Prime Minister
Esquire	Esquire	Master	Champion

7.7 Officers- New group officers are referred to as follows:

<u>Shire</u>	<u>Barony</u>	<u>Duchy</u>	<u>Kingdom Equivalent</u>
Sheriff	Baron	Duke	Monarch
Regent	Baronial	Regent Ducal	Consort Royal Consort
Chancellor	Chancellor	Chancellor	Prime Minister
Shire Champ.	Baronial Champ.	Ducal Champ.	Champion

Corpora of By-Appendix :A Malicious acts by participants at Crystal Groves events

In the event that an individual should be caught and/or proven guilty of any of the following acts:

- Assault with a deadly weapon (gun, knife, sword, etc.),
- Possession or trafficking of narcotics,
- Serving alcohol to a minor,
- Or any other mundanely felony-equivalent offense,

on the premises of any Crystal Groves function, the individual shall be, at the discretion of the local monarchy, the offenders home monarchy, and the offended person:

- Banned from all Kingdom of Crystal Groves events, tourney and quest participation for a minimum duration of 1 (one) year, to permanently
- Immediately requested to leave the site of the Event
- Subject to an immediate call to the mundane law enforcement officials (police or sheriff).

In the event that an individual should be caught, and/or proven guilty of any of the following acts:

- Assault with a non-deadly weapon (fist, stick, flagrant abuse of an Amtgard Weapon),
- Petty theft,
- Willful destruction of property,
- or any other mundanely misdemeanor-equivalent offense,

on the premises on any Crystal Groves function, the individual shall be, at the discretion of the local monarchy, the offenders home monarchy, and the offended person:

- Banned from all Kingdom of Crystal Groves events, tourney and quest participation for a period of 2 (two) to 6 (six) months
- Subject to an immediate call to the mundane law enforcement officials (police or sheriff).

Any person banned from Amtgard by the Kingdom of Crystal Groves may petition to be reinstated. A Petition signed by at least 20% of active populace, of the group that imposed the ban, will be enough to have a vote called by the group that initiated the initial ban IE: If the member was banned by his/her local monarchy the only the local monarchy is involved in the return of the banned member. A majority of at least two-thirds is necessary for reinstatement.